

IVAN SAYON

TOON BOOM HARMONY GENERALIST

<https://ivansayon.com/> ivansayon@gmail.com

Los Angeles, CA

EXPERIENCE

Starburns Industries

March 2016

Character animator for the documentary:

[Two Trains Runnin'](#)

October 2015 - January 2016

Character and retake animator for the HBO series: [Animals](#). Toonboom Harmony v12

Six Point Harness Inc.

May 2015 - September 2015

Intern and ToonBoom Harmony Generalist. Specialized in 2D Character builds and props using Toon Boom Harmony v10.3. I also animated some of these characters as well.

CBIT Games Inc.

2013-Current

Co-Founder and VP of Design
Founding member of a start up game development company that focuses on story based mobile/tablet device gaming applications.

Machinima.com

August 2009- September 2013

Various work including: Writer/Creator/
Storyboard Artist for series pilot,
Storyboarding, Character design,
background/prop design and Flash
animation for online web content

SKILLS

Toon Boom Harmony v10.3, v12.1, Animate Pro 3,
Wacom Cintiq proficiency,
Hand-Drawn and 2D Puppet Animation,
Storyboard Pro, Photoshop CC, Illustrator CC,
Storyboarding, After Effects CC,
Premiere CC, Pixologic ZBrush, Autodesk Maya
2013, Equal Mac and PC proficiency

EDUCATION

University of Southern California

2012-2015 Master of Fine Arts.
Animation

Rhode Island School of Design (RISD)

2006-2010 Bachelor of Fine Arts,
Film/Animation/Video

College of the Canyons, Valencia, CA

2003-2005, Animation

NOTABLE ACTIVITIES

- USC Animation Graduate Student
Government Treasurer (And defacto President)
2013-2014
- Recipient of the National Association of
Theatre Owners of CA/NV Fellowship
2013
- Commissioned for artwork for CA non-profit
organization: Get On The Bus
2011-2012

FILMOGRAPHY

Graduate Thesis

"Self Portrait"

Draw My Life - (2 Episodes)

KIN

[2015] Graduate Thesis Film

[2013] Whiteboard animation for Machinima.com

[2012] Director - 2D flash spec pilot for Machinima.com